

# TECHN SITE

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## Technical Articles

### Article-1

#### Formal Methods in Software Engineering

Software based applications are becoming ubiquitous in several mission/ safety critical systems and main challenge is to provide formalism, techniques and tools to optimize rigordespite system complexity. In safetycritical / mission critical systems failure might result in serious impactto an organization and even can causecatastrophes. Rigorous verificationand validation is indispensable. Conventional V&V methods includecode walkthrough/code inspection,static and dynamic testing. However,these traditional methodologies whencarried out rigorously can “Detect thepresence of Bugs” but never “Provethe absence of Bugs”. As a practicalalternative, systems / subsystemsneed to be verified with mathematicalproofs termed as “Formal Methods”. Formal methods provide a foundationfor special environments leading tomodels that are complete, consistentand unambiguous. Formal methodscan prove “Always or Never” and majorapproaches include Theorem Provingand Model Checking.

#### Introduction

**Formal Methods :** Formal methods are the use of mathematically rigorous techniques and tools for the specification, design and verification of software and hardware systems. By mathematically rigorous we mean specifications are well formed statements in mathematical logic and formal verification are rigorous deductions in that logic. The various phases in which Formal Methods can be applied to the chosen software are as follows:

#### Defining Requirements

**Modelling:** Mathematical representation of a man-made system most suitable for the application

**Formal Specification:** Characterization of an existing system expressed in formal specification language

**Formal Analysis / Formal Verification:** Model Checking & State Exploration / Theorem Proving & Proof Checking

**Documentation** The principal distinction between the two approaches stems from the choice of formalism used in reasoning process.

**Theorem Proving:** Theorem proving is one of the key approaches to formal verification. Theorem proving reasons about program P correctness in terms of pre and post conditions based on Hoare Logic, i.e.  $\{\phi\text{PRE}\} P \{\phi\text{POST}\}$ . This formula can be read as “if property  $\phi$  PRE holds

before program P starts,  $\phi$  POST holds after the execution of P. In Hoare’s calculus, axioms and rules of inference are used to derive  $\phi$  POST based on  $\phi$  PRE and P. These techniques are most powerful where properties are written in first order predicate logic. Correctness of properties is established through a set of stored theorems.

#### **Methodology:**

Using formal methods to prove the functional correctness of any logic as per the specifications, a step by step procedure is mandatory. These steps can be generalised irrespective of the techniques used to reason about the correctness. Methodology at work assumes that the model of the implementation is auto generated by the tool under consideration and hence

modelling the program under test is not considered here. The three basic steps are as follows:

**Step 1: Requirement Analysis:** Detailed requirement analysis is the first and the foremost important task where sound domain knowledge about the system is a pre-requisite. Requirement analysis can be represented in any semi-formal notation. The outcome of this step results in identifying the mapping between the input state vector and the expected outputs. This forms the basis to model formal specifications.

*Step 2: Modelling Formal Specifications:* This step involves specifying the requirements analysed in the previous step using formal notation as per the syntax and semantics of the specification language used by the tool under consideration.

*Step 3: Reasoning the correctness of the code w.r.t the formal specifications.* Given the code and the specifications, the tool carries out reasoning about the correctness of code for its specifications. The subsequent sections describe Theorem Proving and Model Checking techniques with specific tools used.

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## Article-2

### Nano-computing: Perceptible trend and their Applications

#### Introduction:

In this innovation-fueled world where nano concept has hovered almost every sphere ranging from the size of SIM-Cards to the size of gadgets, everyday different approaches are being researched and developed to reduce the size of our computing gadgets and make them nimbler and efficient towards the environment. In early days (mid-1940s) of the invention transistors and IC's were the base of the digital computers. Digital computers used to be large in size. With the growing years, the accuracy

and precision increased whereas the size decreased. The concept of Nanocomputing has brought a whole new revolution in the field of medical, space engineering, defense etc. by delivering high end precision devices capable of performing way too intricate and cumbersome processing.

The demand of Nano-computing devices grew rapidly due to the focus on Portability, Performance and efficiency.

#### Comparison between Current and future architecture of nanotechnology.

Current Architecture Future Architecture  
 Boolean logics are used  
 Neural networks, CNN, QCA... will be used.  
 Binary data representation is used  
 Associative, patterned, memory based etc. data representations will be used.  
 Based on 2 D Based on 3 D  
 Homogeneous Non homogeneous  
 Globally interconnected Nearest neighbour interconnected  
 Synchronous Asynchronous  
 Von Neumann Integrated memory/logic  
 3 terminal 2 terminal

#### Perceptible trend in Nanocomputing

Nano-computing is a totally new emerging technology enhancement. To enhance the computing speeds at tiny sizes there are five perceptible trends in Nano-computing. They are:

1. Quantum Computing
2. Molecular Computing

3. Biological Computing

4. Optical Computing

5. Nanotechnology Approach

The following sections briefly explain these trends and the applications of Nano-computing.

1 Quantum Computing

Traditional computing is based on Boolean logic and algorithms. A bit is a basic variable having two possible values i.e. 0 or 1 which represent the state ON or OFF (for 0 it is OFF for 1 it is ON). A new approach that offers a new set of rules known as Quantum mechanics. In quantum computing the basic variable is known as QUBIT which is represented in 2D Hilbert space as a normalized vector. The implementation of logic with QUBIT is quite different from Boolean logic, and this opens a lot of possibilities and made quantum computing very interesting.

The Quantum computer can work with logic gates having two-mode: XOR [4] and a mode we'll call Q01 (the ability to change 0 into a superposition of 0 and 1, a logic gate which cannot exist in classical computing). If a QUBIT has two aspects then there are four simultaneous, independent states (00, 01, 10, 11); if it has three aspects, there are eight possible states, binary 000 through 111, and so on.

The principles of superposition and entanglement are the two important relevant aspects of quantum physics. Quantum computers might prove especially useful in the following applications:

- a) Used to Break ciphers
- b) Used for Statistical analysis data
- c) Used for Factoring large numbers

2 Molecular Computing

Richard Feynman realized that the cell was a molecular machine and at the molecular level all the information was processed. All cellular life is divided into two types:

- a) Prokaryotes
- b) Eukaryotes.

Eukaryotes are those having a nucleus like plants, animals, fungi and protists whereas prokaryotes are those having no nucleus like bacteria.

*f.* As we know that Bacteria has no nucleus inside so it is unicellular and it is too much smaller than eukaryotic cells and it is very difficult to understand in comparison of Prokaryotic cells. Gene is the fundamental unit of all cells. *f.* A gene is made up of an information storage system known as DNA. *f.* DNA is made up of molecules which are known as nucleotides.

Each nucleotide contains three groups i.e. a sugar group, a phosphate group, and a nitrogen base. Nitrogen bases are basically four types

1) Adenine (A),

- 2) Thymine (T),
- 3) Guanine (G) and
- 4) Cytosine (C).

There are a Hydrogen bonding between specific bases i.e. A with T and G with C. DNA encodes information in one strand as a specific sequence of the nitrogenous bases. DNA replication process is not spontaneous as nucleotides are present. For the synthesis of nucleotides and DNA agent are there known as enzymes made up of proteins. Apart from this an intermediate molecule named as messenger RNA (mRNA) are involved in the transformation. By using Transcription process DNA is converted into RNA and translation is the process to generate proteins by using RNA.

### 3 Biological Computing

In biological computing the specificity, convenience and programmability of DNA complementarily are exploited. There are two major technical issues. One is holding and positioning molecular parts to facilitate assembly of complex structures and the other issues are self-replication. The important point of Molecular Biology is to describe how the genetic information are inherited by child from the parents which is stored in DNA.

The genetic information is used to make single copies of that DNA and also transferred from DNA to RNA and to protein. There are two primary approaches:

- 1) Cellular gates
- 2) Striker based computation
- 4 Optical Computing

In the comparison of light, the electronic signal travels very slow. In 1980s the Optical computing was a heated research area but due to the non-availability of materials to make optical chip the progress goes down. With the limitations imposed by the electronic components electro-optical devices are available now a day's.

### 5 Nanotechnology Approach

Nanotechnology is the technology that deals with dimensions and tolerances of less than 100 nanometers. Especially the manipulation of individual atoms and molecules are done. There are basically two approaches for synthesis of nano material and fabrication of nano structure:

- 1) Top-down approach
- 2) Bottom –up approach

In top-down approach there are cutting of materials in nano size but in bottom-up approach it is self assembly.

### Applications

Super computers are enormous in design as well as applications. Supercomputers are very expensive due to the use of high speed processors and this trait ceases its application area. Nano-computing trend devices

offer similar power, but in a cheap and light structures. Nano-computing is an emerging field of research.

There are various applications of Nano-computing.

1. High performance computing.
2. High-Density inexpensive computing
3. Micron scale in-situ computing
4. In Life Sciences, Robotics and Power systems

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### Article-3

## Importance of Secure Coding in Making “Digital India” Successful

### Introduction

Sharp rise of internet and its usage have commenced a massive digital proliferation across the world. The influx of digital connectivity through smart phones and IoT enabled devices has carved a new, entirely different “business model” to emerge that is environmentally impactful, socially effective, and economically beneficial. Nowadays, people’s personal identifiable information is drifting into a digital form, thereby ushering towards an open and globally accessible network. Digitization has woven into our daily life for every single task. As that happens, the risks associated with the digitization has become unnerving and daunting.

The sense of security is a prime concern with every click. As the businesses across the world are transforming the mode of operation, digital platform is attracting huge volumes, hence it is imperative that we embrace robust security measures and protections to ensure security of business operations. Security can be achieved in the digital era by introducing secure coding in the backstage formulation of digital applications. Over the last two years, the Indian economy has witnessed radical enablers which shall play an important role in taking digitization into a next level. Some of these enablers are:

### Demonetization

Recently, on November 8, 2016 government of India announced the demonetization of both 500 and 1000 currency notes. As per the government, the demonetization would curtail the economic imbalance and clamp down the illegitimate and forged cash transactions in illegal activities. The concept fits well with the view of financial inclusion and digital India initiative to improve the socio-economic growth of marginal sections of society. Again, with the increased usage of digital platforms, security is the main concern. Because, digital platforms are potential targets for cyber criminals. With the increased usage of digital platform after demonetization, the risks have increased as the following incidents depict:

- f. Fraudulent use of digital payment networks
- f. Incidents of data theft

f. Misuse of data

f. Hacking of digital wallets

People want their data to be secure and safe while dealing with digital platforms. Therefore, to ensure security, mobile and web application developers need to include secure coding as a regular practice while developing the application.

### **Digital India initiatives**

Digital India evokes the image of a networked economy that aims to connect over 1.2 billion people across the country. It prepares India for the future Knowledge. Hon'ble Prime Minister Shri Narendra Modi has initiated the Digital India campaign for transforming India into a digitally empowered technological society. Some of the Digital India initiatives include: mygov.in, digi locker, e-sign framework, digitize India platform, national scholarship portal, e-hospital, bharat net, and center of excellence on IoT. With these initiatives, cybersecurity has become the prime concern and forms an integral part of our national security. The risks associated with application vulnerabilities and internet threats increase as the society is moving towards digitization.

### **Adoption of secure coding concept**

Secure coding must be incorporated in each development stage of the web application to provide protection against cyber-attack, cybercrime, and cyber espionage. Secure coding best practices when included while

developing an application gives security against the top 10 OWASP vulnerability areas that are:

1. Injection: occurs when a web application sends untrusted data to an interpreter as a part of a command or query.
2. Broken authentication and session management: occurs when developers build their own custom authentication and session management schemes that do not consider exhaustive security considerations.
3. Cross site scripting: occurs when an application takes untrusted data and sends it to a browser without proper validation or escaping the input data.
4. Insecure direct object references: occurs when an application uses the actual name or key of an object for generating web pages and does not verify the authority of the user who is accessing the target object.
5. Security misconfiguration: occurs when secured configuration is not defined and deployed for application, frameworks, application server, web server, database server, and platform.
6. Sensitive data exposure: occurs when sensitive data is not encrypted using strong encryption algorithm, not using strong key generation and management method, and not implementing infallible password hashing techniques.
7. Missing function level access control: occurs when an application does not protect its functions with proper access control, thereby

allowing access to functionality without proper authorization.

8. Cross site request forgery: occurs when web applications allow attackers to predict all the details of an action. As browsers send credentials like session cookies automatically, attackers can create malevolent web pages that generate forged requests appearing genuine.

9. Using components with known vulnerabilities: occurs when application uses various components that are not up to date.

10. Unvalidated redirects and forwards: occurs when application redirect users to other pages or use internal forwards.

### Significance and Impact

Secure coding is no longer an option - it is a mandatory concept. It helps in aligning the digital platforms and services as per the best security standard. Some of the key benefits of incorporating secure coding concepts include the following:

*f.* It helps in developing secure and robust application that practically reduces the security threats, risk areas, and vulnerabilities

*f.* It safeguards against the accidental introduction of risks to prevent cyber attacks

*f.* It deploys security controls like input validation, access control, data protection, etc. to strengthen the code from hacking

*f.* It minimizes development efforts in the Software Development Life Cycle

*f.* It avoids regulatory penalties arising from loss of sensitive information pertaining to customers and employees. One can secure the web and mobile applications by applying the secure coding practices in the development phase.

### How can secure coding be the gamechanger?

When included in regular practice, secure coding reduces the vulnerability areas in an application and provides a sense of secure transactions with respect to digital India initiatives. Therefore, it is very important to implement robust secure coding concept, which will pave the way for building India strong & stable in the realm of trade & commerce and for making digital India a successful campaign, thereby guaranteeing digital furtherance and India's growth and development.

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### Article-4

#### Security and Geo location

While the increased popularity of Video on Demand (VoD) has given broadcasters a wealth of new and exciting opportunities to engage consumers, it also brings with it a host of challenges as viewers expect

access to a full range of video content wherever and whenever suits them. More than ever, consumers are trying to circumvent geographic restrictions and access video content from all over the world, whether content owners consent to it or not. Tools such as Virtual Private Networks (VPNs), Domain Name Systems (DNS), Tor, and proxy servers are helping drive a growth in the illegal viewing of geographically restricted content, posing a significant challenge to the media industry. And with the threat of “spoofing” – in which an illegitimate viewer uses technology to impersonate a trusted IP address and appear to have a legitimate connection – having directly affected the value placed on content in recent months, the pressure is on to provide and implement robust measures to combat the issue.

### **Where they’re hiding**

It seems the industry is starting to come together in the fight against illegal access, but how will the new measures affect legitimate, subscription-paying customers? It is important to recognise that not all users who connect to the internet with tools that hide their location are intending to view content illegally. There are several reasons for connecting via a proxy, for example to protect user privacy, or to take advantage of a faster internet connection, and ultimately, enjoy an enhanced viewing experience. VPN usage also tends to rise dramatically in countries where

certain websites are unavailable. For instance, internet users in China are progressively turning to VPNs to access social networking sites such as Twitter. Increasingly, users are accessing the internet via mobile connections, even to watch content. However some telcos and mobile providers are sending through centralised proxy servers, unwittingly changing the customer’s location.

### **How to find them**

Until now, content operators have understandably found the prospect of detecting which users are illegally viewing content a daunting prospect, as unlike terrestrial channels – which broadly speaking do not function outside their country of origin – digital channels require a different approach and a clear strategy for handling geofencing. IP geolocation technology, however, enables broadcasters to pinpoint where in the world a user is viewing content, right down to their postcode. Once the viewer’s location has been established, the broadcaster can decide whether to allow or revoke access to that user depending on the country they are in. In many cases, geo detection down to a postcode level may be overkill but in reality, with geographic borders being just a line on the map, country-level accuracy has become increasingly important. Recognising when a Norwegian subscriber drives into Sweden and may only be a few miles away from his or her home address is a big concern for many VoD

channels. This level of “bleed” used to be deemed acceptable within the streaming space, but with tighter margins this is no longer the case.

Layering on proxy knowledge to understand those who may knowingly (or not) be changing their physical locations can keep broadcasters on the right side of their geofencing commitments.

### **IP intelligence and geolocation at work**

One company that has successfully incorporated IP intelligence and geolocation data into its digital rights management (DRM) initiatives is VUBIQUITY. The organisation connects content owners and video providers to deliver entertainment to viewers on any screen, and works with nearly 650 leading film studios, television networks, independent producers and multi-channel networks (MCNs) to bring premium content to over 1,000 global video distributors spanning 109 million households across 121 territories. VUBIQUITY needed to find an IP geolocation provider that would offer accurate and reliable data, specifically for African and Latin American regions, to gain access to high quality, all-encompassing datasets that were continually updated. Using IP intelligence technology, the company was able to uncover actionable information about online users such as geographic location and proxies (including VPNs) – all while respecting the user’s right to privacy.

According to VUBIQUITY, the risks are significant without

this type of digital protection and the company takes comfort in knowing that it is using reliable, quality data to meet the studios’ licensing requirements, protecting not only the studios, but also the company and its operators.

### **Restoring value for content producers and distributors**

To optimise revenues, the media industry must constantly adapt to changing consumer habits and the growth of digital platforms, which present wider opportunities to connect. Analysing IP addresses is a complex business, with new attempts to overcome restrictions occurring on a daily basis. Winning this game of “whack-a-mole” requires expert engineering knowledge and regular updates 365 days a year. Meanwhile, isolating suspect connections means the rest of the userbase (i.e. legitimate customers) remains unaffected, and media companies are able to protect the value and revenue derived from premium content, which would otherwise be lost to opportunistic proxy users taking advantage of modern-day technology.

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Focusing on high-quality data – powered by accurate IP intelligence and geolocation information – will enable media companies to strike that all-important balance between compliance with geographical rights and provision of a first-class streaming service, which keeps their customers coming back for more.

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